

Memoria

An RYG Analysis

Platform: PC (Windows only)
DRM: DRM Free
Digital Distributor: Good Old Games (GOG)

Developer: Daedalic Entertainment
Publisher: Daedalic Entertainment

RYG's VERDICT

76% **SHOWS PROMISE & POTENTIAL**
Between 65% and 84%

1. Product Info

Looking at how much information is provided on Memoria on its website and through a distributor prior and on release.

- ✓ Memoria released globally on 30.08.2013
- ✓ Base game and day-one DLCs sold as one package
- ✓ Minimum and recommended specs provided
- ✓ Advised DRM Free
- ✓ Manual and Readme provided with the game
- ✓ All game-related information can be found on gog.com
- ✗ Available only on Windows and MacOS
- ✗ No demo
- ✗ EULA is only found within the game

2. Digital Download

Looking at Good Old Games (GOG) as a digital distributing service for PC games.

- ✓ Memoria sold at one, global price
- ✓ Download / Client Manager is optional; not required for gameplay
- ✓ Minimum and recommended specs provided
- ✓ Advised DRM Free on 30.08.2013 via GOG
- ✓ User account creation is optional; minimal details required (email, password)
- ✓ Free and unlimited access and downloads after purchase
- ✓ Can backup purchased games "offline" (e.g. external or optical drives)
- ✓ Refunds and/or exchanges offered for pre-order purchases only
- ✓ Can access personal data
- ✓ Can terminate account or request to terminate account
- ✓ Can review and question changes made to GOG's Terms of Service (TOS)
- ✗ Warranties waived in respect to GOG's service
- ✗ Cover waived against any unforeseeable damages, disruptions of service
- ✗ Account termination voids past purchases and licenses to play games
- ✗ Consumers prevented from disputing and validating any TOS breaches
- ✗ Past purchases voided after refusing to accept GOG's TOS

Note: Games sold via GOG are all priced in USD

Note: Email and Password is the minimum required to set up a GOG account.

See Also: Refund Policy found within Good Old Games's Terms of Service (TOS)

See Also: Disclaimer of Warranties; Liability Limitations and Indemnity within GOG's Terms of Service (TOS)

3. EULA / TOS

Note: 1,375 Words found within Memoria's EULA.

See Also: Good Old Games's Terms of Service, Refund Policy (as covered by RYG under Section 2. Digital Download)

Note: Limited warranties, waivers of liability and indemnity are commonly found within many software EULAs and TOSs

4. Setup / Install

Note: GOG now provides installation logs of game files installed on Windows PCs! All logs are located within /AppData/Local/Temp/ folder.

Note: Memoria's installation is ~8.8Gb.

5. Updates / Patching

Looking at Memoria's End User License Agreement in conjunction with Daedalic Entertainment and Good Old Games's Terms of Service.

- ✓ EULA / TOS covers Memoria and DRM Free
- ✓ Easy to read, understand and is worded with clear consistency
- ✓ Drafted to coincide with relevant consumer laws at point of purchase
- ✓ Ownership of the game is transferred to users after purchase
- ✓ Terms and conditions for the DRM Free component are defined
- ✓ Can back-up copies of Memoria
- ✓ Can opt-out of any monitoring services / software
- ✓ Won't blacklist specific background services or software
- ✓ Users can initiate legal action if the arbitration process fails
- ✓ Users can criticise or provide criticism about the game without reprisals

- ✗ EULA / TOS is only found within the game
- ✗ Users not visibly notified of any changes made to the EULA / TOS
- ✗ Can't review and query changes made to the EULA / TOS
- ✗ No refunds or exchanges for purchased games
- ✗ Replacement copies not provided OR replacement copies provided for a fee
- ✗ Memoria's source code isn't to be modified or reverse-engineered
- ✗ Not permitted to create "mods"
- ✗ Warranties waived (excluding physical merchantability warranties)
- ✗ Cover waived against any unforeseeable damages, disruptions of service
- ✗ Termination process dictated by Daedalic Entertainment

Looking at how Memoria is installed on Windows PCs only.

- ✓ Custom installation options are provided
- ✓ All files are installed within folders designated by users
- ✓ No DRM files or registry keys installed
- ✓ Currently-executing background services won't interfere with installation
- ✓ Error-free installation
- ✓ Installation completed within 30 minutes

- ✗ No installation logs of registry keys provided after installation

Looking at how Memoria is patched prior and after gameplay.

- ✓ Can play the game without patch

6. DRM & Activation

Looking at the DRM-Free nature of Memoria and its effects on Windows PCs only.

- ✓ Firewall and AV settings aren't modified
- ✓ User account not required
- ✓ Can play single-player game offline
- ✓ No hardware activations
- ✓ Unlimited Installations

7. Gameplay Experience

Note: Savegame + config files found within the /AppData/Local/Daedalic Entertainment/Memoria/ folder.

Looking at the gameplay aspects of Memoria and how it interacts with PC Windows.

- ✓ Can play on minimum specs
- ✓ Can play a backup copy of the game
- ✓ Disc not required for gameplay
- ✓ Suitable options to modify video settings
- ✓ Can play in windowed mode
- ✓ Can play offline
- ✓ Won't "phone home"
- ✓ Can play without connectivity issues on an ADSL connection
- ✓ Can play error-free for more than 5hrs
- ✓ Won't interfere with services and background software
- ✓ Will resume at the last checkpoint
- ✓ Can play on more than one PC simultaneously
- ✓ Can modify savegame and/or ini file
- ✓ No DRM or monitoring services running in the background
- ✗ Only playable on mouse and keyboard
- ✗ Key bindings are fixed

8. PC Checkup

Looking at whether Memoria will modify certain PC settings without users permission / consent.

- ✓ PC clean after scanning for viruses
- ✓ PC clean after scanning for malware and spyware
- ✓ PC clean after scanning for rootkits
- ✓ HOSTS wasn't modified
- ✓ Played Memoria without major errors
- ✓ Start-up settings remain unaltered
- ✓ No DRM / monitoring services running in the background after shutting down
- ✓ System configuration files remain unaltered

9. Removal Uninstall

Looking at how clean, efficient and effective the removal process is for Memoria (How much legacy material is there after the removal of Memoria?)

- ✓ Direct uninstallation shortcut provided
- ✓ Backup savegames prompt provided / Savegames retained
- ✓ Clean uninstallation

10. Customer Support

Looking at the customer support side of Memoria through GOG's website

- ✓ Customer service / support found in one place at gog.com
- ✓ GOG's support + forum is easy to use and navigate
- ✓ Searching on GOG's support + forum is direct and quick
- ✓ Info is easy to read and understand

RYG's VERDICT

76%

WORTH SUPPORTING

85% and above

SHOWS PROMISE & POTENTIAL

Between 65% and 84%

BARGAIN BIN MATERIAL

64% and below

Much of the positive GOG-related findings for Memoria were very similar to our analysis of The Dark Eye: Chains of Satinav, which was released as a Collector's Edition. Gamers shouldn't have too much trouble installing and playing Memoria.



Colophon

This analysis of Memoria was compiled by Lisa and Martin Pham. Typeface used is ITC Stone Sans. RYG thanks **Anna Henriksson**, **Josh Bush**, **Ethan Lee**, **Adam Ames** and **David Hatch** for their insights and suggestions in the design of this analysis. Memoria was purchased with RYG funds from Good Old Games.

Disclaimer

These analyses are only a guide and represent RYG's perspective into Memoria as a product. We believe everyone should perform their own research and reach their own conclusions. This is one view of many, we hope. Again, we thank you for taking the time to read our analysis of Memoria and hope you continue to support our work.

RYG is a user research and design studio for video game developers and publishers. Our focus is planning and designing games with a gamers'-first mentality through user and product research. RYG is led by a husband-and-wife team of Lisa and Martin Pham. RYG is operated in the heart of Sydney.

RYG Analysis: Memoria
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PRYG3-00088-01
27 October 2013