

# Little Inferno

An RYG Analysis

**Platform:** PC (Windows only)  
**DRM:** DRM Free  
**Digital Distributor:** Direct / Humble Store

**Developer:** Tomorrow Corporation  
**Publisher:** Tomorrow Corporation

## RYG's VERDICT

# 79%

## SHOWS PROMISE & POTENTIAL

Between 65% and 84%

### 1a. Product Info

*Looking at how much information is provided on Little Inferno on its website and through a distributor prior and on release.*

- ✓ Little Inferno released globally for PC (Win) on 18.11.2012
- ✓ Available on Windows, MacOS and Linux
- ✓ Minimum and recommended specs provided
- ✓ Advised DRM Free on 18.11.2012
- ✓ Manual and Readme provided with the game
- ✓ All game-related information can be found on [tomorrowcorporation.com](http://tomorrowcorporation.com)
- ✗ No demo
- ✗ EULA, Privacy Policy and TOS is only found within the game

### 1b. Digital Dwld

*Note:* Little Inferno is priced in USD via. the Humble Store. Can use Paypal and will reconfirm final payment / purchase.

*Note:* Users will have the option to create a Humble Bundle / Store account and link their game to it (or download via. their email link).

*Looking at The Humble Store / Direct from the Developer as a digital distributing service for PC games.*

- ✓ Little Inferno sold at one, global price
- ✓ Available worldwide through [tomorrowcorporation.com](http://tomorrowcorporation.com)
- ✓ Minimum and recommended specs provided
- ✓ Download / Client Manager is not required
- ✓ Released DRM Free on 18.11.2012
- ✓ User account creation is optional; minimal details required
- ✓ Free and unlimited access and downloads after purchase
- ✓ Can backup purchased games "offline" (e.g. external or optical drives)
- ✗ Warranties waived (excluding physical merchantability warranties)
- ✗ Cover waived against any unforeseeable damages, disruptions of service

### 2. Privacy Policy

*Looking at Paper, Please's Privacy Policy.*

- ✓ Privacy Policy is not required for Little Inferno

# 3.

## EULA TOS

*Note:* 1,313 Words found within Little Inferno's EULA.

*Note:* Limited warranties, waivers of liability and indemnity are commonly found within many software EULAs and TOSs

*Looking at Little Inferno's End User License Agreement.*

- ✓ EULA / TOS covers Little Inferno
- ✓ Easy to read, understand and is worded with clear consistency
- ✓ Terms and conditions for the DRM-Free aspects are clearly defined
- ✓ Can back-up copies of Little Inferno
- ✓ Can opt-out of any monitoring services / software
- ✓ Won't blacklist specific background services or software
- ✓ Users can criticise or provide criticism about the game without reprisals
  
- ✗ EULA / TOS is only found within the game
- ✗ Drafted to only abide by the laws of US
- ✗ Can't review and query changes made to the EULA / TOS
- ✗ License to play the game only provided
- ✗ No refunds or exchanges for purchased games
- ✗ Little Inferno's source code isn't to be modified or reverse-engineered
- ✗ Not permitted to create "mods"
- ✗ Warranties waived (excluding physical merchantability warranties)
- ✗ Cover waived against any unforeseeable damages, disruptions of service
- ✗ Termination process dictated by Tomorrow Corporation

# 4.

## Setup / Install

*Looking at how Little Inferno is installed on Windows PCs only.*

- ✓ Custom installation options are provided
- ✓ All files are installed within folders designated by users
- ✓ No DRM files or registry keys installed
- ✓ Currently-executing background services won't interfere with installation
- ✓ Error-free installation
- ✓ Installation completed within 5 minutes (Average time 1 minutes and less)
  
- ✗ No installation logs of registry keys provided after installation

# 5.

## Updates / Patching

*Looking at how Little Inferno is patched prior and after gameplay.*

- ✓ Can play the game without patch

# 6.

## DRM & Activation

*Looking at the DRM-Free nature of Little Inferno and its effects on Windows PCs only.*

- ✓ Firewall and AV settings aren't modified
- ✓ User account not required
- ✓ Can play single-player game offline (Internet connection not required)
- ✓ No hardware activations
- ✓ Unlimited installations
- ✓ Activation is simple and hassle-free

## 7. Gameplay Experience

*Note:* Playing Little Inferno in windowed mode can be done by setting "Fullscreen" to "0". Manual settings are found in the /AppData/Roaming/Little Inferno/ folder.

*Note:* Savegame and config files are found in the /AppData/Roaming/Little Inferno/ folder.

*Looking at the gameplay aspects of Little Inferno and how it interacts with PC Windows.*

- ✓ Can play on minimum specs
- ✓ Can play a backup copy of the game
- ✓ Disc not required for gameplay
- ✓ Suitable options to modify video settings
- ✓ Can play in windowed mode
- ✓ Can play offline
- ✓ Won't "phone home"
- ✓ Can play without connectivity issues on an ADSL connection
- ✓ Can play error-free for more than 5hrs
- ✓ Won't interfere with services and background software
- ✓ Will resume at the last checkpoint
- ✓ Can play on more than one PC simultaneously
- ✓ Can modify savegame and/or ini file
- ✓ No DRM or monitoring services running in the background
  
- ✗ Only playable on mouse and keyboard
- ✗ Keyboard / mouse controls are fixed

## 8. PC Checkup

*Looking at whether Little Inferno will modify certain PC settings without users permission / consent.*

- ✓ PC clean after scanning for viruses
- ✓ PC clean after scanning for malware and spyware
- ✓ PC clean after scanning for rootkits
- ✓ HOSTS wasn't modified
- ✓ Played Little Inferno without major errors
- ✓ Start-up settings remain unaltered
- ✓ No DRM / monitoring services running in the background after shutting down
- ✓ System configuration files remain unaltered

## 9. Removal Uninstall

*Looking at how clean, efficient and effective the removal process is for Little Inferno (How much legacy material is there after the removal of Little Inferno?)*

- ✓ Direct uninstallation shortcut provided
- ✓ Backup savegames prompt provided / Savegames retained
- ✓ Clean uninstallation

## 10. Customer Support

*Looking at the customer support side of Little Inferno through tomorrowcorporation.com*

- ✓ Customer service / support found in one place at [tomorrowcorporation.com](http://tomorrowcorporation.com)
- ✓ Website is easy to use and navigate
- ✓ Searching on tomorrowcorporation.com support is direct and quick
- ✓ Info is easy to read and understand

## RYG's VERDICT

# 79%



## WORTH SUPPORTING

85% and above

## SHOWS PROMISE & POTENTIAL

Between 65% and 84%

## BARGAIN BIN MATERIAL

64% and below

*Players should encounter very few issues in purchasing, installing, playing and removing Little Inferno (purchased directly from the developer) from their system. Unfortunately their "lower" score is attributed to a fixed mode of gameplay (keyboard/mouse configuration) and a boilerplate EULA that conflicts the game's DRM-Free qualities.*

### Colophon

This analysis of Little Inferno was compiled by Lisa and Martin Pham. Typeface used is ITC Stone Sans. RYG thanks **Anna Henriksson**, **Josh Bush**, **Ethan Lee**, **Adam Ames** and **David Hatch** for their insights and suggestions in the design of this analysis. Little Inferno was purchased directly using RYG funds.

### Disclaimer

These analyses are only a guide and represent RYG's perspective into Little Inferno as a product. We believe everyone should perform their own research and reach their own conclusions. This is one view of many, we hope. Again, we thank you for taking the time to read our analysis of Little Inferno and hope you continue to support our work.

RYG is a user research and design studio for video game developers and publishers. Our focus is planning and designing games with a gamers'-first mentality through user and product research. RYG is led by a husband-and-wife team of Lisa and Martin Pham. RYG is operated in the heart of Sydney.

RYG Analysis: Little Inferno  
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PRYG3-00073-01  
31 August 2013