

**Platform:** PC (Windows only)  
**DRM:** DRM Free  
**Digital Distributor:** Good Old Games (GOG)

**Developer:** Instant Kingdom  
**Publisher:** Instant Kingdom

## RYG's VERDICT

**82%** **SHOWS PROMISE & POTENTIAL**  
Between 65% and 84%

### 1. Product Info

*See Also:* More information can be found at [GOG's website](#) and through [Instant Kingdom's website](#).

*See Also:* Demo on [Instant Kingdom](#); info on Linux and MacOS support also found on [Instant Kingdom](#).

*Looking at how much information is provided on Driftmoon (Driftmoon) on its website and through a distributor prior and on release.*

- ✓ Driftmoon released globally on 26.02.2013
- ✓ Available on Windows, MacOS and Linux
- ✓ Minimum and recommended specs provided
- ✓ Demo provided
- ✓ Advised DRM Free on 26.02.2013
- ✓ All game-related information can be found on [GOG's website](#)
  
- ✗ No Manual and/or Readme provided prior to purchase
- ✗ EULA only found within the game

### 2. Digital Download

*Note:* Games sold via. GOG are all priced in USD

*Note:* Email and Password is the minimum required to set up a GOG account.

*See Also:* [Refund Policy](#) found within [Good Old Games's Terms of Service \(TOS\)](#)

*See Also:* Disclaimer of Warranties; Liability Limitations and Indemnity within [GOG's Terms of Service \(TOS\)](#)

*Looking at Good Old Games (GOG) as a digital distributing service for PC games.*

- ✓ Driftmoon sold at one, global price
- ✓ Download / Client Manager is optional; not required for gameplay
- ✓ Minimum and recommended specs provided by [GOG's website](#)
- ✓ Advised DRM Free on 26.02.2013 via. GOG
- ✓ User account creation is optional; minimal details required (email, password)
- ✓ Free and unlimited access and downloads after purchase
- ✓ Can backup purchased games "offline" (e.g. external or optical drives)
- ✓ Refunds and/or exchanges offered for pre-order purchases only
- ✓ Can access personal data
- ✓ Can terminate account or request to terminate account
- ✓ Can review and question changes made to GOG's Terms of Service (TOS)
  
- ✗ Warranties waived in respect to GOG's service
- ✗ Cover waived against any unforeseeable damages, disruptions of service
- ✗ Account termination voids past purchases and licenses to play games
- ✗ Consumers prevented from disputing and validating any TOS breaches
- ✗ Past purchases voided after refusing to accept GOG's TOS

## 3. EULA TOS

**Note:** 907 Words found within Driftmoon's EULA. Driftmoon's EULA is GOG's generic EULA.

**See Also:** Good Old Games's Terms of Service, Refund Policy (as covered by RYG under Section 2. Digital Download)

**Note:** Limited warranties, waivers of liability and indemnity are commonly found within many software EULAs and TOSs

## 4. Setup / Install

**Note:** GOG now provides installation logs of game files installed on Windows PCs! All logs are located within /AppData/Local/Temp/ folder.

**Note:** Driftmoon's installation is ~150Mb.

## 5. Updates / Patching

**Note:** Users given options to auto update game upon first launch.

## 6. DRM & Activation

*Looking at Driftmoon's End User License Agreement in conjunction with Good Old Games's Terms of Service.*

- ✓ EULA / TOS covers Driftmoon and Good Old Games (GOG)
- ✓ Easy to read, understand and is worded with clear consistency
- ✓ Can review and query changes made to the EULA / TOS
- ✓ Refunds and/or exchanges offered in respect to pre-order purchases only
- ✓ Terms and conditions for Driftmoon's DRM-Free aspects are clearly defined
- ✓ Can back-up copies of Driftmoon
- ✓ Won't blacklist specific background services or software
- ✓ Users can criticise or provide criticism about the game without reprisals
  
- ✗ EULA / TOS is only found within Driftmoon during installation
- ✗ Drafted to only abide by the laws of USA in the state of California
- ✗ Users not visibly notified of any changes made to the EULA / TOS
- ✗ License to play the game only provided
- ✗ Driftmoon's source code isn't to be modified or reverse-engineered
- ✗ Warranties waived
- ✗ Cover waived against any unforeseeable damages, disruptions of service
- ✗ Termination process dictated by Good Old Games

*Looking at how Driftmoon is installed on Windows PCs only.*

- ✓ Custom installation options are provided
- ✓ All files are installed within folders designated by users
- ✓ No DRM files or registry keys installed
- ✓ Currently-executing background services won't interfere with installation
- ✓ Error-free installation
- ✓ Installation completed within 5 minutes (Average time 1 minutes and less)
  
- ✗ No installation logs of registry keys provided after installation

*Looking at how Driftmoon is patched prior and after gameplay.*

- ✓ Can play the game without patch

*Looking at the DRM-Free nature of Driftmoon and its effects on Windows PCs only.*

- ✓ Firewall and AV settings aren't modified
- ✓ User account not required
- ✓ Can play single-player game offline (Internet connection not required)
- ✓ No hardware activations
- ✓ Unlimited installations

## 7. Gameplay Experience

**Note:** Driftmoon is not a graphically-intensive game

**Note:** Mods can be explored online (Game will connect to Google.com). Location of Driftmoon mod info are stored at /AppData/Local/ folder.

**Note:** Savegame found within the /My Documents/ folder; config files found in /Driftmoon/mainmod/script

*Looking at the gameplay aspects of Driftmoon and how it interacts with PC Windows.*

- ✓ Can play on minimum specs
- ✓ Can play a backup copy of the game
- ✓ Disc not required for gameplay
- ✓ Suitable options to modify video settings
- ✓ Can customise controls
- ✓ Can play in windowed mode
- ✓ Can play offline
- ✓ Won't "phone home"
- ✓ Can play without connectivity issues on an ADSL connection
- ✓ Can play error-free for more than 5hrs
- ✓ Won't interfere with services and background software
- ✓ Will resume at the last checkpoint
- ✓ Can play on more than one PC simultaneously
- ✓ Can modify savegame and/or ini file
- ✓ No DRM or monitoring services running in the background
  
- \* Only playable on mouse and keyboard

## 8. PC Checkup

*Looking at whether Driftmoon will modify certain PC settings without users permission / consent.*

- ✓ PC clean after scanning for viruses
- ✓ PC clean after scanning for malware and spyware
- ✓ PC clean after scanning for rootkits
- ✓ HOSTS wasn't modified
- ✓ Played Driftmoon without major errors
- ✓ Start-up settings remain unaltered
- ✓ No DRM / monitoring services running in the background after shutting down
- ✓ System configuration files remain unaltered

## 9. Removal Uninstall

**Note:** Savegame found within the /My Documents/ folder.

*Looking at how clean, efficient and effective the removal process is for Driftmoon (How much legacy material is there after the removal of Driftmoon?)*

- ✓ Direct uninstallation shortcut provided
- ✓ Backup savegames prompt provided / Savegames retained
- ✓ Clean uninstallation

## 10. Customer Support

*Looking at the customer support side of Driftmoon through Instant Kingdom*

- ✓ Customer service / support found in one place at [instantkingdom.com/forum](https://instantkingdom.com/forum)
- ✓ Their support is easy to use and navigate (search is easy to use / find)
- ✓ Searching on Instant Kingdom's website is direct and quick

**Note:** Email support is tailored to the initial email query. They are friendly and personable.

- ✓ Info is easy to read and understand
- ✓ Customer service via. Email will respond within 24 Hours
- ✓ Customer service will resolve issues within 72 Hours
- ✓ Tone and language used is warm, inviting and personable
- ✓ Focused on understanding problems and providing an effective solution
- ✓ Options provided for giving feedback on the quality of customer support

## RYG's VERDICT

# 82%



## WORTH SUPPORTING

85% and above

## SHOWS PROMISE & POTENTIAL

Between 65% and 84%

## BARGAIN BIN MATERIAL

64% and below

*If there was only one reason to support Driftmoon it's their customer service support. Sending feedback via. the game is reminiscent of Google Chrome's non-invasive and time-sensitive feedback service and the developers response time is literally minutes in both responding and solving gamers' queries. Driftmoon works without a hitch and, not surprisingly, it is a clean game through and through.*

### Colophon

This analysis of Driftmoon was compiled by Lisa and Martin Pham. Typeface used is ITC Stone Sans. RYG thanks Anna Henriksson, [Josh Bush](#), [Ethan Lee](#), [Adam Ames](#) and [David Hatch](#) for their insights and suggestions in the design of this analysis. Driftmoon was bought with RYG funds through Good Old Games (GOG)

### Disclaimer

These analyses are only a guide and represent RYG's perspective into Driftmoon as a product. We believe everyone should perform their own research and reach their own conclusions. This is one view of many, we hope. Again, we thank you for taking the time to read our analysis of Driftmoon and hope you continue to support our work.

RYG is a user research and design studio for video game developers and publishers. Our focus is planning and designing games with a gamers'-first mentality through user and product research. RYG is led by a husband-and-wife team of Lisa and Martin Pham. RYG is operated in the heart of Sydney.

RYG Analysis: Driftmoon  
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PRYG3-00027-01  
02 March 2013