

# Among The Sleep

An RYG Analysis

**Platform:** PC (Windows 7 only)  
**DRM:** DRM Free  
**Digital Distributor:** GOG

**Developer:** Krillbite Studio  
**Publisher:** Krillbite Studio

## RYG's ASSESSMENT

**77%** **SHOWS PROMISE & POTENTIAL**  
Between 65% and 84%

### 1a. Product Info

*Looking at how much information is provided on Among The Sleep on the GOG site prior and on release.*

- ✓ Among The Sleep released globally on 30.05.2014
- ✓ Demo available through Steam
- ✓ Available on Windows, **MacOS and Linux**
- ✓ Among The Sleep sold through **Humble Store, GOG and Steam**
- ✓ DRM Free Options provided through Humble Store and GOG
- ✓ Minimum and recommended specs provided
- ✓ Complete download specs provided prior to purchase
- ✓ Advised DRM Free on 30.05.2014
- ✓ EULA, **Privacy Policy** and **TOS** fully accessible on gog.com
- ✓ All game-related information can be found on **gog.com**
  
- ✗ No Manual and/or Readme

### 1b. Digital Dwnld

*Looking at GOG as a digital distributing service for PC games.*

- ✓ Among The Sleep sold at one, global price
- ✓ Available worldwide through GOG
- ✓ Download / **Client Manager is optional**; not required for gameplay
- ✓ Minimum and recommended specs provided
- ✓ Advised DRM Free on 30.05.2014
- ✓ Username, Email, Password and DOB required to create a GOG account
- ✓ Alternative payment options provided (Visa, Mastercard, Amex, Paypal)
- ✓ Correct currency confirmation provided prior, during and after purchase
- ✓ Confirmation of purchase and receipt provided
- ✓ Free and unlimited access and downloads after purchase
- ✓ Complete download specs provided through GOG
- ✓ Can play Among The Sleep without GOG's download / client manager
- ✓ Can backup purchased games "offline" (e.g. external or optical drives)
- ✓ Refunds and/or exchanges offered for purchased games
- ✓ Can access personal data
- ✓ Can terminate account or request to terminate account

*Note:* GOG provides a **30 day money back guarantee** under the provision that a solution could not be found in getting Among The Sleep up and running on player's PCs.

## 2a. Privacy Policy

**Note:** Among The Sleep has an opt-out of analytics feature in-game. However, this function will not work as the game will regularly connect back to the developer's servers for analytics.

## 2b. Privacy Policy

**Note:** This applies to the GOG's Privacy Policy only.

**Note:** Among The Sleep **will not connect** to any third party server during and after gameplay and does not require a Privacy Policy.

**Note:** There's 1,694 words within GOG's Privacy Policy.

**Note:** Players, however, can request GOG to **delete their own accounts** if desired.

## 3. EULA (GOG)

**Note:** There are a total of 2,031 words in Among The Sleep's EULA.

- ✗ Warranties waived (excluding physical merchantability warranties)
- ✗ Cover waived against any unforeseeable damages, disruptions of service
- ✗ Account termination voids past purchases and licenses to play them
- ✗ Consumers prevented from validating GOG TOS breaches
- ✗ Can't review and question changes made to GOG TOS
- ✗ Past purchases voided after refusing to accept GOG TOS

*Looking at Among The Sleep's Privacy Policy through Krillbite Studios*

- ✗ Privacy Policy not provided!

*Looking at GOG Privacy Policy through the GOG*

- ✓ Privacy Policy found on GOG
- ✓ Policy applies to GOG only
- ✓ Privacy Policy is formatted for easy reading on the web
- ✓ Privacy Policy is **written for easy comprehension**
- ✓ "Personally-identifiable" and "non-personally identifiable" info are defined
- ✓ Policy explicitly specifies which info are collected during purchase & download
- ✓ Data centres are 100% safe and secure
- ✓ Policy explicitly specifies which information are used
- ✓ GOG will not share or sell player's personal information to third parties
- ✓ Visible opt-in / opt-out process
- ✓ Players can access their personal information
- ✓ Players can modify their personal information
- ✓ Players have full control over their personal information
- ✓ Players can validate the info they've provided
- ✓ Can review and query changes made to the Privacy Policy
  
- ✗ Players not visibly notified of any changes made to the Policy
- ✗ Players not consulted on future revisions to the Privacy Policy
- ✗ Not advised where the info is specifically stored
- ✗ Players cannot export their information
- ✗ User data is retained by GOG for an extended period of time
- ✗ No mention on how player's data is affected during a sale / merger of GOG
- ✗ Players must accept ALL changes made before playing Among The Sleep

*Looking at GOG's Standard EULA and GOG's Terms of Service*

- ✓ EULA / TOS is found on GOG
- ✓ EULA / TOS covers applies to GOG's service(s)

*Note:* GOG provides a **30 day money back guarantee** under the provision that a solution could not be found in getting Among The Sleep up and running on player's PCs.

- ✓ EULA / TOS is found on GOG
- ✓ EULA / TOS covers applies to GOG's service(s)
- ✓ EULA / TOS is formatted for easy reading on the web
- ✓ Refunds and/or exchanges offered for purchased games
- ✓ Terms and conditions for its DRM-Free services are clearly defined
- ✓ Can back-up copies of Among The Sleep
- ✓ Allow monetisation of clips relating to the game through video sharing sites
- ✓ Won't blacklist specific background services or software
- ✓ Users can initiate legal action if the arbitration process fails
- ✓ Users can criticise or provide criticism of the game without reprisals
  
- ✗ EULA / TOS was not formatted for easy reading on the web
- ✗ EULA / TOS was **not written for easy comprehension**
- ✗ Users not visibly notified of any changes made to the EULA / TOS
- ✗ Players not consulted on future revisions to the EULA / TOS
- ✗ Can't review and query changes made to the EULA / TOS
- ✗ License to play the game only provided
- ✗ Warranties waived (excluding physical merchantability warranties)
- ✗ Cover waived against any unforeseeable damages, disruptions of service
- ✗ Termination process dictated by GOG
- ✗ Arbitration process isn't freely-provided and is overseen by GOG

## 4. Setup / Install

*Note:* Among The Sleep will take up roughly 2.5Gb of HDD space.

*Looking at how Among The Sleep is installed on Windows PCs only.*

- ✓ Players can extract all game files to the directory of their choosing
- ✓ Installation logs of game files found in /AppData/Local/Temp/
- ✓ All game files are installed within folders designated by Players
- ✓ No DRM files installed within folders designated by Players
- ✓ Currently-executing background services won't interfere with installation
- ✓ Error-free installation
- ✓ Installation completed within 10 minutes

## 5. Updates / Patching

*Looking at how Among The Sleep is patched prior and after gameplay.*

- ✓ Can opt-in / opt-out of automatic updates
- ✓ Can play the game unpatched
- ✓ Can install patches manually without the client manager
- ✓ Users can be advised of game patch's availability through the client manager
- ✓ Play Among The Sleep with the new patch from a previous savegame
  
- ✗ Rollback option not provided in the event of a failed patch

## 6. DRM & Activation

*Looking at GOG in relation to Among The Sleep and its effects on Windows PCs only.*

- ✓ Firewall and AV settings aren't modified or required to be modified

**Note:** GOG will connect to Edgecast in respect to downloading Among The Sleep only. Among The Sleep will not connect to any third party server during and after gameplay.

## 7. Gameplay Experience

- ✓ User account not required
- ✓ Can play single-player game offline
- ✓ Unlimited hardware activations
- ✓ Unlimited installations
- ✓ Activation is simple and hassle-free

*Looking at the gameplay aspects of Among The Sleep and how it interacts with PC Windows.*

- ✓ Can play on minimum specs
- ✓ Can play a backup copy of the game
- ✓ Can play Among The Sleep in borderless full-screen mode
- ✓ Can play Among The Sleep in windowed mode
- ✓ Video options provided in resolution, anti-aliasing and vsync
- ✓ Can play and customise keyboard / mouse controls
- ✓ Separate volume controls provided
- ✓ Can play offline
- ✓ Can play without connectivity issues on an ADSL connection
- ✓ Can play error-free for more than 5hrs
- ✓ Multiple (subtitle) languages provided 6 languages other than English
- ✓ Won't interfere with services and background software
- ✓ Will resume at the last checkpoint
- ✓ Can play on more than one PC simultaneously
- ✓ Can modify savegame and/or ini file (Limited in Windows Registry)
- ✓ No DRM or monitoring services running in the background
- ✗ No known option for user-generated subtitles and audio localisation
- ✗ Will "phone home"
- ✗ Opt-out of analytics option isn't properly provided
- ✗ Savegames provided at specific checkpoints within the game

## 8. PC Checkup

*Looking at whether Among The Sleep will modify certain PC settings without Players permission / consent.*

- ✓ PC clean after scanning for viruses
- ✓ PC clean after scanning for malware and spyware
- ✓ PC clean after scanning for rootkits
- ✓ HOSTS wasn't modified
- ✓ Played Among The Sleep without major errors
- ✓ Start-up settings remain unaltered
- ✓ No DRM and monitoring services running in the background
- ✓ System configuration files remain unaltered

## 9. Removal Uninstall

*Looking at how clean, efficient and effective the removal process is for Among The Sleep (How much legacy material is there after the removal of Among The Sleep?)*

- ✓ Backup savegames prompt provided / Savegames retained
- ✗ Some registry keys relating to the game and Unity will remain

# 10. Customer Support

Looking at the customer support side of Among The Sleep through the GOG

- ✓ Customer service / support found in one place at GOG
- ✓ Website is easy to use and navigate
- ✓ Searching on the GOG is direct and quick
- ✓ Info is easy to read and understand

## RYG's VERDICT

# 77%

## BARGAIN-BASE-MENT MATERIAL

64% and below

## SHOWS PROMISE & POTENTIAL

Between 65% and 84%

## WORTH SUPPORTING

85% and above

*Perhaps the only blemish we found in Among The Sleep was the non-functionality displayed in its opt-out option for in-game analytics. It's misleading and somewhat of an unnecessary function given that the game has been released in full, complete and ready for public play. Apart from this players may be tempted to wait for a discounted option as the price point is somewhat steep for a very short game.*



### Colophon

This analysis of Among The Sleep was compiled by Lisa and Martin Pham. Typeface used is ITC Stone Sans. RYG thanks Anna Henriksson, **Josh Bush**, **Ethan Lee**, **Adam Ames** and **David Hatch** for their insights and suggestions in the design of this analysis. Among The Sleep was bought with RYG funds through GOG.

### Disclaimer

These analyses are only a guide and represent RYG's perspective into Among The Sleep as a product. We believe everyone should perform their own research and reach their own conclusions. This is one view of many. Again, we thank you for taking the time to read our analysis of Among The Sleep and hope you continue to support our work.

RYG is a user research and design studio for video game developers and publishers. Our focus is planning and designing games with a gamers'-first mentality through user and product research. RYG is led by a husband-and-wife team of Lisa and Martin Pham. RYG is operated in the heart of Sydney.

RYG Analysis: Among The Sleep  
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