

Dragon Age: Origins: EVALUATION SUMMARY

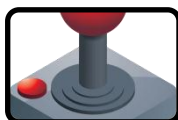
About Dragon Age: Origins

Developed by Bioware Corp, Dragon Age: Origins (DA:O) is a Dark Fantasy, Single-Player Role-Playing Game (RPG). A game driven on epic scale, DA:O tells the stories of would-be warriors that would unite war-torn Ferelden against the threat of the Darkspawn. Steeped in character development, management, as well as lore and moral ambiguity, DA:O was highly appraised by many critics despite the numerous flaws at its initial release. Since February 2010, EA has sold 3 million units across three main gaming platforms: PC, Xbox360 and PS3.



About "Disc Checks"

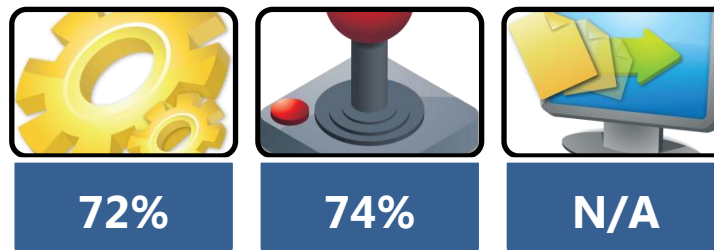
Confirmed by Chris Priestly in May 2009, DA:O would use EA's internal disc-verification system, along with a serial key for activating DA:O offline.



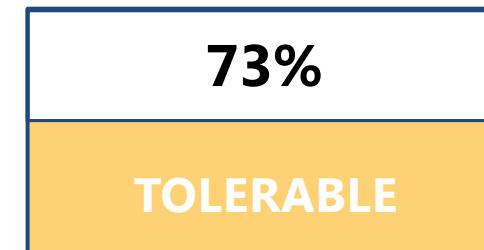
About Electronic Arts

With over 8,000 employees and \$3 Billion USD in revenue, Electronic Arts Inc (EA) is one of the world's largest developer and publisher of Video Games. Aside from once owning a 15% interest in Ubisoft Entertainment, EA's list of Developers includes Westwood Studios, DICE, Maxis, as well as Bioware. John Riccitiello is their current CEO.

INDIVIDUAL SCORES



RYG's RATING*



* RYG's Rating is an aggregate of the Individual Scores

AREAS OF CONCERN

- Pre-Purchase & DRM Notification

DRM Vendor: Inconsistent information between packaging, EULA and website(s).

Publisher: As above; DLCs and Gaming Content not available on some versions of Dragon Age: Origins

- Internal Disputes Resolution

BOTH: Strict Termination Policy; Non-existent.

- EULA

BOTH: Consumers unaware of agreement until AFTER the purchase of AC2; Ownership bias.

- Personal Backup

BOTH: Not permissible as per their EULAs.

- Activation

BOTH: Constant Disc-check

- General PC Maintenance:

BOTH: In-game Windows Service launched during start-up (can be disabled as per the Readme file).